

## Dyson - Bug #164

### JIT does not work in WebKitGTK

2013-12-08 07:15 PM - Igor Pashev

<b>Status:</b>	New	<b>Start date:</b>	2013-12-08
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	30%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			

#### Description

<http://cgkit.osdyson.org/pkg-webkit/webkit.git/>

With JIT enabled I can't use JS functions:

```
pashev@bok:~/js$ ./js 'var f = function(x) {return x}; f(0)'  
TypeError: function is not a function (evaluating 'f(0)')
```

```
pashev@bok:~/js$ ./js 'Math.sin(9)'  
0.4121184852417566
```

```
g++ -O0 -g js.cpp -o js -I /usr/include/webkitgtk-1.0/JavaScriptCore/ -I /usr/include/webkitgtk-1.0/ -ljavascriptcoregtk-1.0
```

#### js.cpp:

```
#include "JSBase.h"  
#include "JSObjectRef.h"  
#include "JSStringRef.h"  
#include "JSContextRef.h"  
#include <stdio.h>  
#include <stdlib.h>  
  
static const char *progname;  
static char buf[1024];  
  
void usage(FILE *out)  
{  
    fprintf(out, "Usage: %s <js-script>\n", progname);  
}  
  
void usageError()  
{  
    usage(stderr);  
    exit(1);  
}  
  
static void evaluate(const char *text)  
{  
    JSGlobalContextRef context = JSGlobalContextCreateInGroup(NULL, NULL);  
    JSValueRef exception;  
    JSStringRef script = JSStringCreateWithUTF8CString(text);  
    JSValueRef result = JSEvaluateScript(context, script, NULL, NULL, 1, &exception);  
    if (result)  
    {  
        JSStringRef str = JSValueToStringCopy(context, result, NULL);  
        (void) JSStringGetUTF8CString(str, buf, sizeof(buf));  
        printf("%s\n", buf);  
    }  
    else  
    {  
        usageError();  
    }  
}
```

```
JSStringRef exceptionIString = JSValueToStringCopy(context, exception, NULL);
size_t exceptionUTF8Size = JSStringGetMaximumUTF8CStringSize(exceptionIString);
char* exceptionUTF8 = (char*)malloc(exceptionUTF8Size);
JSStringGetUTF8CString(exceptionIString, exceptionUTF8, exceptionUTF8Size);
printf("%s\n", exceptionUTF8);
free(exceptionUTF8);
JSStringRelease(exceptionIString);
}
```

```
int main(int argc, char* argv[])
{
    progname = argv[0];
    if (argc != 2)
        usageError();
    evaluate(argv[1]);
    return 0;
}
```

#### Related issues:

Related to Dyson - Bug #160: QScriptEngine fails to create function objects

Closed

2013-10-27

#### History

##### #1 - 2013-12-08 07:31 PM - Igor Pashev

- Description updated

##### #2 - 2013-12-16 06:54 PM - Igor Pashev

- Status changed from New to In Progress

- % Done changed from 0 to 30

Partially fixed: only LLint with C;

<http://cgibit.osdyson.org/pkg-webkit/webkit.git/tree/debian/patches/dyson-solaris-amd64-memory-layout.patch?h=unstable&id=1b953db37a2cac28b465449e2441be4453243998>

##### #3 - 2014-10-19 10:15 PM - Igor Pashev

- Status changed from In Progress to New